



# MULTIMEDIA

LEVEL - 1

DURATION: 80 HOURS

## MULTIMEDIA – LEVEL 1

**DURATION: 80 HOURS**

### COURSE CONTENT

## ADOBE PHOTOSHOP

**20 HOURS**

### MODULE 1: INTRODUCTION TO WORKSPACE

- ✓ Understanding Workspace, Pixel vs.
- ✓ Vector, File types, Selection Tools, Healing Tools
- ✓ Importing Files

### MODULE 2: LAYERS

- ✓ Layers & Masking, How layers work,
- ✓ creating layers, blending modes, styles, renaming
- ✓ & grouping layers.

### MODULE 3: TRANSITION EFFECT

- ✓ Effects & Filters, Camera Raw, Bridge,
- ✓ Rule of Thirds & Composition

### MODULE 4: TITTLEING

- ✓ Text & Typography, Vector Shapes,
- ✓ Animated Gifs

### MODULE 5: REVIEW

- ✓ Review Tools & Effects

### MODULE 6: GETTING STARTING

- ✓ Page setting and colour mode

## **ADOBE ILLUSTRATOR**

**20 HOURS**

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### **MODULE 1: ILLUSTRATOR WORKSPACE**

- ✓ Menu bar (at the very top) shows the File, Edit, and other menus that give you access to a variety of commands, adjustments, settings, and panels.
- ✓ Tools panel (on the left) contains tools for creating and editing artwork. Similar tools are grouped together. You can access them by clicking and holding a tool in the Tools panel.
- ✓ Panels (on the right) include Properties, Layers, and other panels that contain a variety of controls for working with artwork. You can find a full list of panels under the Window menu.
- ✓ Document window (in the middle) displays the file you're currently working on. Multiple open documents appear as tabs in the Document window.

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### **MODULE 2: ZOOM AND PAN**

- ✓ The Zoom tool, located in the Tools panel, can be used to show you more detail of a document. To change from Zoom in to Zoom Out, press Alt (Windows) or Option (macOS).
- ✓ The Hand tool, also located in the Tools panel, allows you to pan across a document.

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### **MODULE 3: CREATE A NEW DOCUMENT**

- ✓ The Start screen appears when there are no documents currently open in Illustrator. It lists your recent files, libraries, and presets. You can also access various resources and search Adobe Stock from here.
- ✓ Choose File > New. In the New Document dialog box, start by choosing a preset. For example, the Print preset shows various sizes and document options you can set for a new document. The New Document dialog box is where you can access free and paid Adobe Stock templates, which are a great starting point for your designs.

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### **MODULE 4: SAVE YOUR WORK**

- ✓ Choose File > Save or File > Save As.
- ✓ Saving in Illustrator (AI) format retains layers, type, and other editable Illustrator properties. It's best to save your document in AI format while you're still working on it.
- ✓ The Illustrator Options dialog box appears when you first choose File > Save or File > Save As. This dialog box offers other options when saving an Illustrator document.
- ✓ Choosing File > Save As and choosing Adobe PDF saves as a file that can be shared, opened by free PDF readers, and posted online. When you're finished editing, save a copy in this format as well.

## **ADOBE PREMIERE PRO**

**20 HOURS**

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### **MODULE 1: ADOBE PREMIERE PRO BASICS TRAINING**

- ✓ Nonlinear editing in Adobe Premiere Pro
- ✓ Expanding the workflow
- ✓ Touring the Adobe Premiere Pro workspace

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### **MODULE 2: SETTING UP A PROJECT**

- ✓ Setting up a project
- ✓ Setting up a sequence

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### **MODULE 3: IMPORTING MEDIA**

- ✓ Importing assets
- ✓ Working with the Media Browser
- ✓ Importing images
- ✓ The media cache

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### **MODULE 4: ORGANIZING MEDIA**

- ✓ The Project panel
- ✓ Working with bins
- ✓ Organizing media with content analysis
- ✓ Monitoring footage
- ✓ Modifying clips

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### **MODULE 5: ESSENTIALS OF VIDEO EDITING**

- ✓ Using the Source Monitor
- ✓ Navigating the Timeline
- ✓ Essential editing commands

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### **MODULE 6: WORKING WITH CLIPS AND MARKERS**

- ✓ Program Monitor controls
- ✓ Controlling resolution
- ✓ Using markers
- ✓ Using Sync Lock and Track Lock
- ✓ Finding gaps in the Timeline
- ✓ Selecting clips
- ✓ Moving clips
- ✓ Extracting and deleting segments

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## **MODULE 7: ADDING TRANSITIONS**

- ✓ What are transitions?
- ✓ Edit points and handles
- ✓ Adding video transitions
- ✓ Using A/B mode to fine-tune a transition
- ✓ Adding audio transitions

## **FINAL CUT PRO**

**20 HOURS**

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### **MODULE 1: BUILDING AND NAVIGATING A PROJECT**

- ✓ The Final Pro Environment and Basic Configuration
- ✓ Setting Up Your Workflow
- ✓ Setting Up Your System
- ✓ Importing and Organizing the Source Media
- ✓ Previewing Media and Creating a Sequence
- ✓ Assembling Your Program in the Timeline

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### **MODULE 2: VIDEO EDITING ESSENTIALS**

- ✓ Insert, Append, Overwrite, and Replace Edits
- ✓ Menus, Toolbar Buttons, and Keyboard Shortcuts
- ✓ Three-Point Editing
- ✓ Four-Point Editing
- ✓ Insert and Overwrite Buttons and Shortcuts
- ✓ Modifying the Position, Deleting, and Replacing Clips in the Timeline

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### **MODULE 3: TRIMMING TECHNIQUES**

- ✓ Ripple and Roll Edits
- ✓ Manually Trimming Using Numeric Amounts
- ✓ L Cuts
- ✓ Slipping and Sliding
- ✓ Basic Motion and Perspective Effects
- ✓ Editing Aesthetics
- ✓ Aesthetic Considerations to Help Make Smoother Transitions

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### **MODULE 4: CAPTURING AND TRANSFERRING FOOTAGE**

- ✓ Preparing for Transferring and Capturing Footage
- ✓ Capturing Footage from Tape
- ✓ Organizing Tape Footage
- ✓ Rating Selections
- ✓ Transferring Media

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### **MODULE 5: TRANSITION EFFECTS**

- ✓ Selecting and Applying a Transition Effect
- ✓ Modifying and Saving Transition Effects
- ✓ Rendering Effects
- ✓ Background Tasks

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## **MODULE 6: EDITING WITH MULTIPLE TRACKS AND CAMERA ANGLES**

- ✓ Synchronizing Camera Angles
- ✓ Time Code
- ✓ Multicamera Editing
- ✓ Editing Across Multiple Connected Storylines
- ✓ Troubleshooting and Fixing Sync

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## **MODULE 7: VIDEO EFFECTS**

- ✓ Choosing, Applying, and Modifying Effects
- ✓ Key-Framing
- ✓ Managing Effects
- ✓ Advanced Rendering

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## **MODULE 8: TITLES AND GRAPHICS**

- ✓ Title Safe and Action Safe Areas
- ✓ Titles
- ✓ Video formats
- ✓ Graphics

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## **MODULE 9: AUDIO**

- ✓ Audio Levels and Pans
- ✓ Audio Fades and Level Automation
- ✓ Audio Filters

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## **MODULE 10: COLOR CORRECTION AND PROJECT FINALIZING**

- ✓ Color Correction
- ✓ Markers
- ✓ Finalizing the Edit and Rendering

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## **MODULE 11: OUTPUTTING AND ENCODING**

- ✓ Outputting a Final Master Movie File
- ✓ Video Encoding Essentials
- ✓ Encoding Video with Apple Compressor

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## **MODULE 12: DELIVERING, AUTHORIZING, AND ARCHIVING**

- ✓ Uploading Video for Internet Streaming
- ✓ Creating DVD and Blu-Ray Discs
- ✓ Project Archiving